

NATE POTTER

Interactive Development, Motion Graphics, Design and Illustration

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QUALIFICATIONS

Seven years Interactive Development and Motion Graphics experience finding creative solutions in corporate and independent settings.

Object Orientated Programming in Objective-C and Actionscript 3.0 using Xcode and Flash Builder to create immersive microsites and applications.

iPhone, iPad and AIR development using Cocoa and RobotLegs MVC frameworks.

Motion Graphics using After Effects to create Product Demos and Ads for Websites, Tradeshows and Broadcast Television.

BA Degree in Fine Arts with a focus on design and animation.

Original, creative and collaborative, adapting my skills to what the project requires.

PROFESSIONAL EXPERIENCE

2010-2011 Downstream

Interactive Developer

I developed an iPad kiosk app in Objective-C and multitouch AIR applications in Flex.

Clients: AT&T, Autodesk

2008-2010 White Horse Interactive

Interactive Developer

I created microsites, business-to-business pieces, product demonstrations, videos and rich media ads using After Effects and Flash (Actionscript 3.0).

Clients: Nike, Columbia Sportswear, Tektronix, FEI, KinderCare, Mountain Hardwear

2007 Art4orm, OIHealth, Airwave

Motion Graphics

I created several theater ads and 3D character animations using After Effects and Blender for Art4orm. I created the Flash homepage header and Flash presentations for OIHealth.

Clients: New Phoenix Casino, JLS Custom Homes, Art4orm, OIHealth, Airwave

2006 Apple Inc.

Motion Graphics

I created animations and templates as value added content for the Final Cut Studio product line using Apple Motion 3.0.

Clients: Apple Professional Products

2005 Kennedy Communications & McClenahan Bruer

Production Artist

I streamlined PowerPoint presentations and images for corporate instructional videos.

Clients: Intel, Kelly-Moore Paint

EDUCATION - University of Oregon

Earned BA in Fine Arts. Studied design, animation and fine arts.

Gymnasium am Mühlenweg, Wilhelmshaven, Germany

SKILL SHEET

	Intermediate	Advanced
After Effects		✓
Flash/Flex		✓
Actionscript 3		✓
Photoshop		✓
Illustrator		✓
Apple Motion 3		✓
Objective-C (iOS development)		✓
Maya	✓	
Blender 3D	✓	
Final Cut Pro	✓	
Dreamweaver	✓	
InDesign	✓	